



Senators Junior Domestic Basketball Competition

Parents Handbook

As at February 2019

The Senators operation would like to thank you for taking time to read through the parent handbook. This document has helpful information regarding the domestic competition.

Josh Nipps – CEO / Acting General Manager

Kristy Pike – Senators Administrator

Elly Blackburn – Senators Administrator

Roberta Wait - Games Controller

Paul Throns - Referee Coordinator

Venue - Warwick Stadium

(cnr Warwick & Wanneroo Rds, Warwick)

(08) 9247 2266 www.senatorsbasketball.com.au



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Codes of Conduct

Please refer to the Senators website (www.senatorsbasketball.com.au) under the domestic tab for the standards of behaviour that all players, officials, coaches and spectators are required to adhere to in the SJDC.

Conduct of Games

- 1) All games are played under the jurisdiction of the Senators Operations Management Team (SOMT) and shall be conducted according to the rules as laid down in the current "Official Basketball Rulebook" as approved by FIBA Central Board, except where variations are adopted by BWA or listed within these competition rules.
- 2) All teams having entered the competition and registered by paying the fees, hereon commits to pay court fees for the entire competition, regardless of other circumstances, except if their team is removed by SOMT.
- 3) All games will be under the control of the SOMT, which is responsible for receiving competition entry forms, registration forms, court fees and forfeit fines (where applicable) from all teams in all divisions. The SJDC committee is also responsible for making the draws, notifying team contacts of the draw and any changes to that draw, receiving notice for forfeits and notifying effected teams via team managers, as well as ensuring that the competition rules are adhered to. The SJDC committee will endeavour to allocate teams into appropriate standard competitions and ensure the smooth running of those competitions.
- 4) All teams are required to have a competent and committed team manager who will ensure that their team is properly uniformed, organised and has sufficient players registered to complete the schedule of games without disruption.
- 5) Basketballs will be provided for the games by the Senators officials and are to be used only for competition. Each team is allowed to bring two warm up balls to the Centre on game day.
- 6) Score sheets or computers will be located on the score benches before each game commences.
- 7) Each team must have an appointed Manager. The manager of each team will be supplied with the playing Jersey's and a list of every player in the team and contact details. It's the Managers responsibility to draw up a roster for the score bench duties, excluding the Coach and Manager families. If a person in your team does not know how to score, please partner them up with someone who does. A roster is also to be drawn up for the washing of the Jersey's (unless there is 1 person happy to collect and wash them each week).

Eligibility to Play

- 1) All players must be registered with Senators Junior Domestic Competition
- 2) All players may be required to show their current birth certificate before commencing if previously not registered with SJDC or Senators WABL. The Senators Operation Management Team reserves the right to vary eligibility rules to maintain the participation of players entered in a competition.

In exceptional circumstances, such as for specific medical conditions, no age appropriate grade for players, children may be permitted to play in younger age groups. Please contact the club as soon as possible if you believe this applies in your case.

- 3) All 'pay to play' court fees are to be paid prior to the commencement of the game.

The games controller will retain the score sheet and the game will not commence until all fees have been received. A token (ticket) for each player is to be placed in the supplied envelope.

- 4) A registered player must enter his or her name on the score sheet (computer) before taking the court.
- 5) Junior players may play in their own age group or older age groups. A junior player may not qualify for finals in more than one team in any age division. Players can only play one game per day, any other game they play in another team other than their allocated team will be a declared a forfeit to the opposing team and be played as a scratch match. Exemption for guest teams playing up in age groups may be allowed at the discretion of the SOMT. "Filling in" is allowed if the game would otherwise be a forfeit.
- 7) 3 WABL player limit. All teams can have a maximum of 3 WABL players. Requests can be made to have teams with more than 3 WABL players to play up an age division to the SOMT. This includes WABL players from other clubs outside of the Warwick Senators.

A WABL player is defined as any player who has played WABL for any association in the year in which the SJDC season commences. This includes players selected on WABL teams and yet to have played. It excludes train-on players in WABL squads. If not enough non WABL players to fill an age group, the committee may open this rule to allow an age group to form.

- 8) Teams that play ineligible players will incur forfeit points for the relevant matches.
- 9) Individuals from teams that have withdrawn from a competition and still have money owing, may not play again in any team until they pay their share of the debt the withdrawn team has incurred.
- 10) SOMT reserves the right to refuse admission of any team or player into the competition.

Age Divisions (school year based competition)

Under 10's - Player cannot have their 10th Birthday on or before the 29th September 2019

- Under 12's - Player cannot have their 12th Birthday on or before the 29th September 2019
- Under 14's - Player cannot have their 14th Birthday on or before the 29th September 2019
- Under 16's - Player cannot have their 16th Birthday on or before the 29th September 2019
- Under 18's - Player cannot have their 18th Birthday on or before the 29th September 2019

18 year olds and above are encouraged to play in the Warwick Stadium Senior Competitions that run during the week. Contact the centre for more details – 9247 2266.

Venue

All games are played at the Warwick Stadium.

Payment

Entry to the stadium must be paid for upon arrival at entry to court 1 and token placed into team envelope at your score bench.

The entry price for players is \$9.50 & spectators are free

Registration Fee - \$50 per player (\$30 with own jersey)

BWA Association Fee - \$30 annually

Fixtures and results are on the Senators Website under the domestic tab. The first three weeks' fixture will be emailed to managers to distribute as well as being placed on the Senators website within the domestic tab.

Complaints

All complaints or problems with the competition are to be forwarded to the SOMT in writing within 48hrs of incident

Referees

The SJDC Basketball Referees are trained by our referee coordinator. Two referees are rostered onto every game. A referee Coordinator is present at all times and is available to coaches or parents on request. The referee Coordinator has the final decision on game day as to any decisions that need to be made regards the rules.

Games Controller

Any decision regards the efficient running of the competition, behaviour issues, and a team's eligibility to play, forfeits etc. will be made via the games controller. The games controller is in attendance every Friday night.

Game Times

- Monday, Wednesday, Thursday (last game for Wed & Thurs is 5.40pm) & Friday starting time slots:
4.00pm,
4.50pm, 5.40pm, 6.30pm, 7.20pm, 8.10pm 9pm

& Saturday starting time slots: 8:10am, 9am, 9:50am, 10:40am, 11:30am & 12:20pm, 1:10pm and 2pm

- FIBA official rules as amended by SJDC.
- 2 x 20-minute halves with a running clock.
- 1 time out per team, per half. 50 seconds per time-out.
- No time outs allowed in the last 3 minutes of the second half (Excludes finals).
- No substitutions in the last minute unless fouled out (Excludes finals).
- 3-minute half time break.
- Bonus free throw shots will be taken after the 7th team foul per half.
- Substitutions can be made through the score table on any whistle.
- Alternative possession in lieu of jump ball.
- Zone defence is not permitted in U14 and below.

Game Ball

Girls - U11 & 12 size 5, Girls - U14 upwards - size 6.

Boys - U11 & 12 - size 5, Boys - U14 - size 6, Boys - U16 upwards - size 7.

Finals

- Each team will be entitled to call 1 time out first half and 2-time outs second half. The clock will be stopped for the last 3 minutes of the second half.
- Substitutions allowed in the last minute (Stop clock).

- In the event of a draw, extra periods of 5 minutes will be played until a result is achieved. At the end of the rostered season the top four teams in each division will make up the finals. The finals format will be as follows;

Week 1

1 vs 4

2 vs 3

Winners through to the Grand Final.

Week 2

Winners of 1 vs 4 and 2 vs 3 play off for Grand Final

Eligibility for Finals

- 1) In order to be eligible to play in the Finals and Grand Finals, a player must have played in 6 games of the regular season in a 14-round fixture. 7 games for fixtures of 14 or more rounds. These games include grading games. Forfeited games (both teams) are exempt from eligibility, you cannot use a forfeit game to count towards eligibility for finals.
- 2) Eligibility appeals may be made to the SOMC at least three working days prior to the game. Supporting evidence must be produced by players who have been unable to play due to illness, injury or representative duties.

Ladder

Placing's on the premiership ladder will be decided by Premiership Points first and then on percentage if the points are equal. The percentage is calculated using the following formula: Teams Percentage = $\text{Points For} \div \text{Points Against}$.

Forfeits & Fines

- 1) If a team does not have 4 players ready to play within 10 minutes of the scheduled starting time, the match will be declared an un-notified forfeit.
- 2) Substitute players from teams playing in a lower year group or division or a different competition may be used to help make up a team if regular players are unavailable. Teams substitute player cannot be a WABL player.

3) Forfeit fines will always be charged in the event of a game not proceeding due to forfeit. This is because the SJDC costs are fixed and therefore income streams must be stable to enable the SJDC to reach its financial commitments.

4) Any team who forfeits a game must pay a fine (\$25 for more than 24 hours' notice and \$50 for less than 24 hours' notice) to cover the court fee for the game. These fees should be paid prior to the team's next scheduled game. Competition points may be deducted if forfeit fees are not paid on time.

5) Should a team forfeit, their opposition will be awarded a 20 (twenty) to 0 (zero) point victory and 3 competition points. Competition Points

- Win: 3 Points
- Bye: 3 Points
- Draw: 2 Points
- Loss: 1 Point
- Forfeit: 1 Point
- Un-notified, financial, unregistered or ineligible player forfeit: 0 Point

Scoring

Each team must supply a competent scorer to act as either score person or timekeeper for each match. Five minutes before the commencement of each game the score sheet needs to be filled in. This includes players and coaches full name and singlet numbers.

Uniforms

1) All teams must be correctly uniformed with matching singlets of their club, numbered on the front and back. Numbers from 4-15 are the only accepted numbers. Shorts are to be black basketball shorts without pockets.

2) After the third game of the competition, teams playing with unsatisfactory uniforms will not be allowed to take the court by the referee.

3) No jewellery will be permitted (taping over jewellery is not acceptable), and nails must be kept short or appropriately taped as per FIBA, and SOMT approved specifications.

Mouth guard Policy

Although not required under the domestic rules it is highly recommended that players wear a suitable fitting mouth guard.

Protests/Reporting Offences

- 1) All protests regarding the outcome of a match should be lodged in writing with the Games Controller or the SOMC Director within 48 hours of the alleged incident.
- 2) Other complaints should be handed to the Games controller or sent to the SOMT within 48 hours of the alleged incident via email, senatorsjnrdomestic@gmail.com
- 3) SOMT operates under the Disciplinary Tribunal By-laws of Basketball WA. A person will be reported if they committed an offence under the by-laws or acted in a manner which is detrimental to the proper and efficient conduct, control or administration of basketball. Tribunals are held as soon as practicable to deal with offences committed at games.

Injuries

If a player is injured during the course of the game the following procedures should be followed:

- 1) On the reverse side of the score sheet write the injured player's name, number and contact phone number, and provide a brief description of the injury, the approximate time the injury was sustained, and any other player involved.
- 2) Report the injury to Games Controller for inclusion on the Injury Register.
- 3) Immediately following being injured consult your Local Doctor.
- 4) It is your responsibility to claim any injury expenses.

Please Note: Any unregistered Player, playing in the Senators Domestic Basketball Competition who gets injured will not be covered by Senators Basketball Insurance. They will play at their own risk and knowingly forfeit their right to be covered, due to not applying to the guidelines in the Players and Parent Handbook. They will need to claim their own insurance cover, due to not being registered with Warwick Senators Domestic Competition.

Court Balance

After a score OR on a back court side ball, 2 offensive and 2 defensive players must be inside the offensive 3 point line (forwards not in the keyway) BEFORE the ball is put into play and remain there until the ball crosses the centre line.

Penalty (Court Balance): If the violation is on the defence, possession to the offensive team at the centre line with the same rule applied. If the offence violates, loss of possession and the defence takes possession at the centre line with the same rule applied.

Notes for coaches on half-court defence and court balance rules

Team coaches will only be permitted to move along the score bench sideline and if necessary, enter a few paces onto the court to help position players. The referees won't allow the ball to be put into play until both coaches have started to move away from the playing court and return to their coaching areas.

Coaches are requested to keep their movement to the minimum necessary to position players so that interruptions to play are as short as possible. It is envisaged that the need for coaches to move will decrease as the season progresses.

Notes for referees on half-court defence and court balance rules

The referees should administer these rules similarly to a foul call situation. One referee will hold the ball either at the baseline (after a score) or at the side line (for a back court side ball), while the lead official checks that the players are in place. When satisfied the thumb up signal is given and the ball is put into play.

If players aren't in position, the lead referee may need to approach the coaches to get the players to move down the court. We need the coaches to do this because they have to decide which positions and roles their players play.

The coaches are allowed to enter the court as far as necessary to organise their players, but should move back towards their coaching benches before the ball is put in play (thumb up). They should be off the court while the ball is in motion.

Once the ball is in play the referees will often be able to tell the defensive team to stay behind the half way line (after a score). They will also be able to remind the players of both teams to stay within the 3 point line while the ball is being put in play in the back court and thus avoid an infringement of the rules.